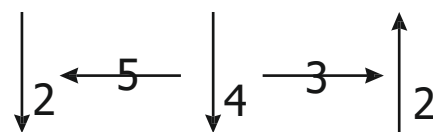
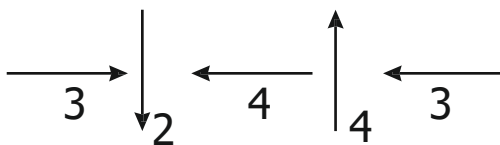
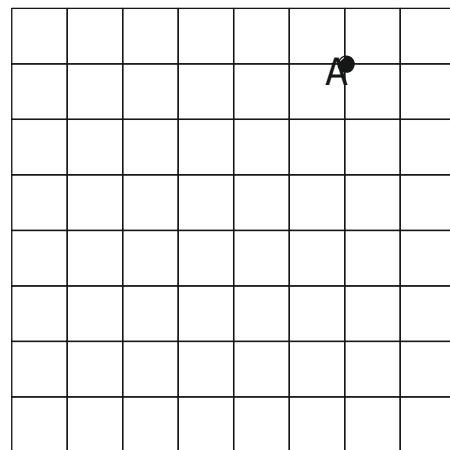
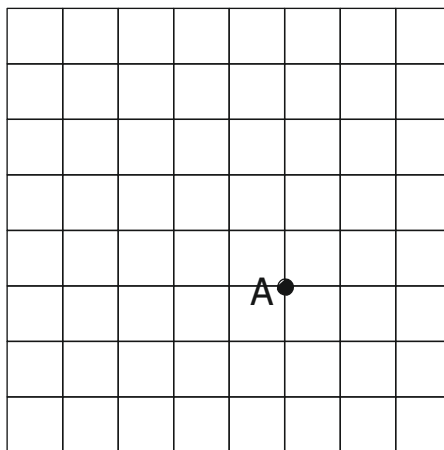
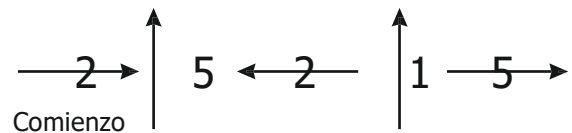
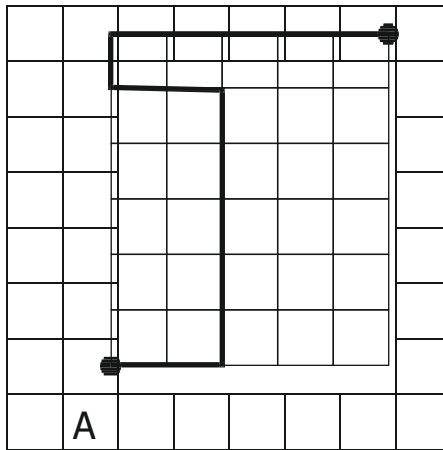




TRAYECTORIAS



Desplazamos un punto en el plano cuadrículado:



★
 Desplazo el punto "B" según las flechas:

